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QUESTION 1

Which topology is considered a best practice when stacking switches?

- A. Ring
- B. Cascade
- C. Serial
- D. Daisy-chain

Correct Answer: A

QUESTION 2

What accurately describes OSPF?

- A. Interior gateway link-state protocol
- B. Exterior gateway distance-vector protocol
- C. Interior gateway distance-vector protocol
- D. Interior gateway path-vector protocol

Correct Answer: A

QUESTION 3

Router A is directly connected to Router B over an Ethernet link. The local interface address for the Router A Fo0/48 interface is 144.254.32.2/24. Which routing table entry is visible on Router A?

- A. 144.254.0.0/16
- B. 144.254.0.0/24
- C. 144.254.32.0/24
- D. 144.254.32.2/24

Correct Answer: C

QUESTION 4

Which IEEE standard defines the Data Link Layer, Discovery protocol?

- A. 802.1AB

B. 802.1AX

C. 802.1D

D. 802.1W

Correct Answer: A

Reference: http://www.ieee802.org/3/frame_study/0409/blatherwick_1_0409.pdf

QUESTION 5

At which layer of the OSI model is the Rapid Spanning Tree protocol used to prevent switching loops?

A. Physical

B. Network

C. Data Link

D. Transport

Correct Answer: C

QUESTION 6

A VLAN has been configured to have an IPv6 address and a stateless address autoconfiguration for clients. Which IPv6 address prefix will the default gateway have on a client?

A. fd01::/64

B. fe08::/64

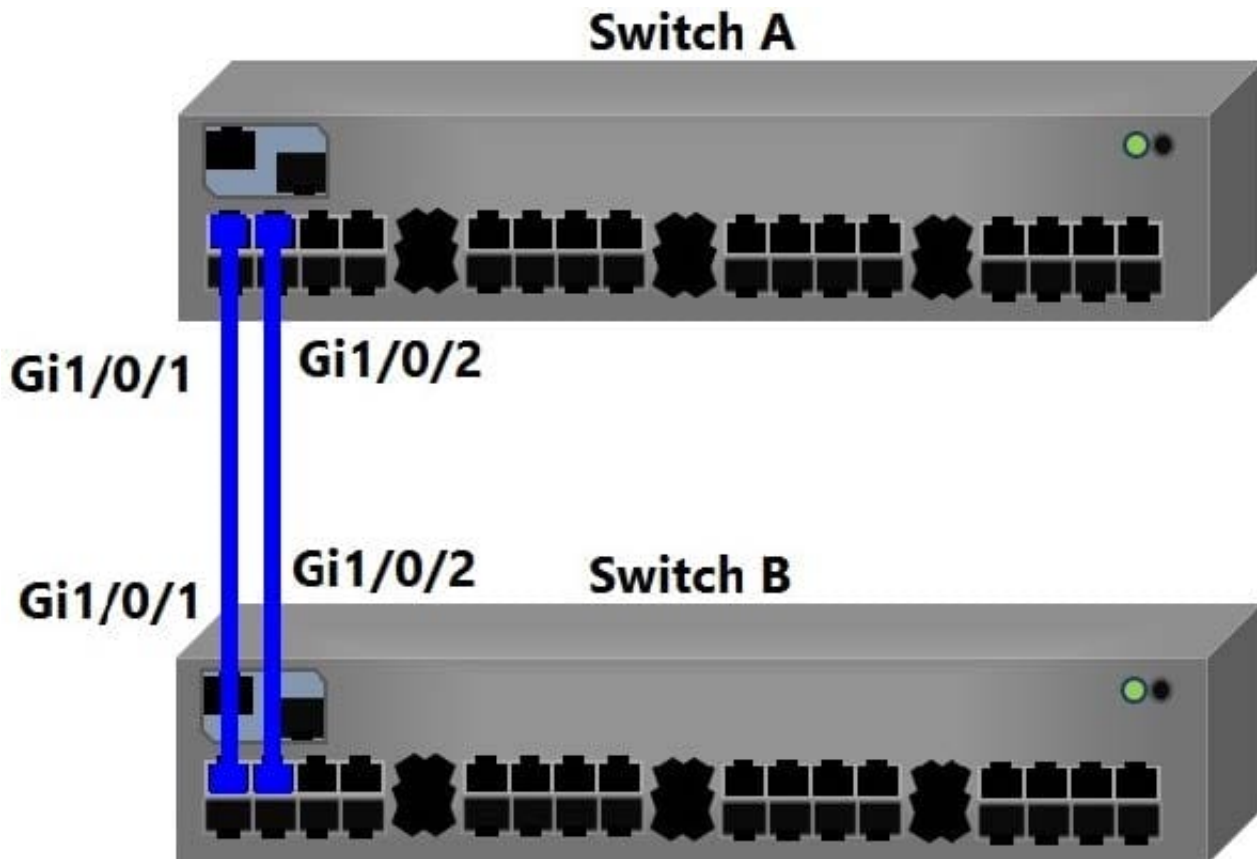
C. fe80::/64

D. ff02::/8

Correct Answer: C

QUESTION 7

Refer to the exhibit.



Switch A and Switch B are connected to each other. Both switches use interfaces Gi1/0/1 and Gi1/0/2. Switch A has a Spanning Tree priority of 8192 and Switch B has the default priority. Which interface becomes the root port?

- A. Switch A Gi1/0/1
- B. Switch A Gi1/0/2
- C. Switch B Gi1/0/1
- D. Switch B Gi1/0/2

Correct Answer: A

QUESTION 8

Which formula is used for calculating OSPF interface costs?

- A. Reference bandwidth * interface bandwidth
- B. Reference bandwidth / interface bandwidth
- C. Reference bandwidth + interface bandwidth
- D. Interface bandwidth / reference bandwidth

Correct Answer: D

QUESTION 9

What accurately describes IPv6 addressing?

- A. IPv6 addresses are denoted by eight groups of four hexadecimal numbers.
- B. IPv6 uses 128 hexadecimal numbers instead of the 32 hexadecimal numbers used by IPv4.
- C. IPv6 is used to converse IP addresses and utilize private addresses.
- D. IPv6 uses broadcast addresses for neighbor discovery.

Correct Answer: A

Reference: https://en.wikipedia.org/wiki/IPv6_address#:~:text=An%20IPv6%20address%20is%20represented,0000%3A8a2e%3A0370%3A7334

QUESTION 10

What is the valid range assigned to a client during a TCP connection?

- A. 20 - 25
- B. 443 - 1000
- C. 1023 - 2024
- D. 40000 - 65535

Correct Answer: D

QUESTION 11

A network administrator created three VLANs on an Ethernet switch. How many broadcast domains are created by the switch?

- A. 1
- B. 2
- C. 3
- D. 4

Correct Answer: C

QUESTION 12

Which component translates data, signaling, and protocols to facilitate the data flow between the end device and the

network?

- A. Switch
- B. Transceiver
- C. NIC
- D. Port

Correct Answer: B

QUESTION 13

On Switch A, a static route has been redistributed into OSPF. Which type of OSPF router will this process make Switch A?

- A. Autonomous System Boundary Router (ASBR)
- B. Designated router (DR)
- C. Area Border Router (ABR)
- D. Backbone Router (BR)

Correct Answer: A

QUESTION 14

In IPv4, what is the proper conversion from binary to decimal for the number 11010010?

- A. 202
- B. 210
- C. 226
- D. 258

Correct Answer: B

QUESTION 15

Which flags are used in the TCP header to initiate and end TCP connections or sessions?

- A. Initiate = Acknowledge (ACK) End = Synchronize (SYN)
- B. Initiate = Acknowledge (ACK) End = Finish (FIN)
- C. Initiate = Synchronize (SYN) End = Finish (FIN)

D. Initiate = Finish (FIN) End = Synchronize (SYN)

Correct Answer: C

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