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QUESTION 1

Which two of the following statements about quality characteristics are most accurate? (Choose two.)

- A. Flexibility reduces testability
- B. Increased flexibility improves robustness
- C. Simplicity increases comprehensibility
- D. Increased efficiency results in reduced performance

Correct Answer: BC

QUESTION 2

What are the four key terms in common definitions of software architecture? (Choose four.)

- A. Source code
- B. Building Blocks
- C. Functionality
- D. Relationships
- E. Components
- F. Requirements
- G. Interfaces

Correct Answer: BDEF

Reference: http://www.michael-richardson.com/processes/rup_for_sqa/core.base_rup/guidances/concepts/software_architecture_4269A354.html

QUESTION 3

HOTSPOT

What is the purpose of defining the system context? (Assign all answers.)

Hot Area:

true	false	
<input type="radio"/>	<input type="radio"/>	A) To illustrate the relationships between internal system components
<input type="radio"/>	<input type="radio"/>	B) To illustrate the system's interfaces with external systems
<input type="radio"/>	<input type="radio"/>	C) To clarify the area of responsibility of the software architect
<input type="radio"/>	<input type="radio"/>	D) To represent the external systems
<input type="radio"/>	<input type="radio"/>	E) To distinguish between infrastructure and application
<input type="radio"/>	<input type="radio"/>	F) To distinguish between the hardware and software of a solution

Correct Answer:

true	false	
<input type="radio"/>	<input checked="" type="radio"/>	A) To illustrate the relationships between internal system components
<input checked="" type="radio"/>	<input type="radio"/>	B) To illustrate the system's interfaces with external systems
<input type="radio"/>	<input checked="" type="radio"/>	C) To clarify the area of responsibility of the software architect
<input type="radio"/>	<input checked="" type="radio"/>	D) To represent the external systems
<input type="radio"/>	<input checked="" type="radio"/>	E) To distinguish between infrastructure and application
<input type="radio"/>	<input checked="" type="radio"/>	F) To distinguish between the hardware and software of a solution

QUESTION 4

HOTSPOT

How are written documentation and verbal communication of software architectures related? Please mark the following statements as true or false. (Assign all answers.)

Hot Area:

true	false	
<input type="radio"/>	<input type="radio"/>	A) Agile approaches make written documentation unnecessary. In such cases, verbal communication can substitute for documentation.
<input type="radio"/>	<input type="radio"/>	B) Written documentation makes verbal reiteration unnecessary.
<input type="radio"/>	<input type="radio"/>	C) Despite written documentation, verbal communication of architectural interrelationships is important.
<input type="radio"/>	<input type="radio"/>	D) Documentation and communication should use identical terms and rationale.
<input type="radio"/>	<input type="radio"/>	E) Documentation should be created primarily for project participants who either cannot or do not want to read the system's source code.
<input type="radio"/>	<input type="radio"/>	F) Communication and documentation complement each other: verbal communication helps architects determine what must be recorded in writing.

Correct Answer:

true	false	
<input type="radio"/>	<input checked="" type="radio"/>	A) Agile approaches make written documentation unnecessary. In such cases, verbal communication can substitute for documentation.
<input type="radio"/>	<input checked="" type="radio"/>	B) Written documentation makes verbal reiteration unnecessary.
<input checked="" type="radio"/>	<input type="radio"/>	C) Despite written documentation, verbal communication of architectural interrelationships is important.
<input type="radio"/>	<input checked="" type="radio"/>	D) Documentation and communication should use identical terms and rationale.
<input type="radio"/>	<input checked="" type="radio"/>	E) Documentation should be created primarily for project participants who either cannot or do not want to read the system's source code.
<input type="radio"/>	<input checked="" type="radio"/>	F) Communication and documentation complement each other: verbal communication helps architects determine what must be recorded in writing.

QUESTION 5

Which of the following techniques are best suited to illustrate the interaction of runtime building blocks? Select the four most suitable techniques.

- A. Activity diagrams
- B. Sequence diagrams
- C. State diagram
- D. Flowcharts
- E. Class diagrams
- F. Tabular description of interfaces
- G. Depiction of screen flows (sequence of user interactions)

H. Numbered lists of sequential steps

Correct Answer: ABCE

Reference: <https://www.smartdraw.com/uml-diagram/>

QUESTION 6

Which of the following statements are correct? (Choose two.)

- A. The push operation usually places a new element onto a stack.
- B. A stack acts exactly like a queue.
- C. A stack is organized according to the FIFO principle.
- D. A stack usually only provides access to one element at a time.

Correct Answer: AD

QUESTION 7

For which quality characteristics is the software architect responsible?

Please name the two characteristics that best match the role of the software architect. (Choose two.)

- A. The performance of the software
- B. The technical quality of the software implementation
- C. The suitability of the software design for its purpose
- D. The software is free of errors

Correct Answer: AB

QUESTION 8

HOTSPOT

Decide if the following statements are true or false. The performance of a system (response time or throughput) often competes with its... (Assign all answers.)

Hot Area:

true

false

☐
☐

A) flexibility

☐
☐

B) memory usage

☐
☐

C) on-time completion of the project

☐
☐

D) adaptability

☐
☐

E) usability

☐
☐

F) security

☐
☐

G) testability

Correct Answer:

true	false	
<input type="radio"/>	<input checked="" type="radio"/>	A) flexibility
<input type="radio"/>	<input checked="" type="radio"/>	B) memory usage
<input type="radio"/>	<input checked="" type="radio"/>	C) on-time completion of the project
<input type="radio"/>	<input checked="" type="radio"/>	D) adaptability
<input checked="" type="radio"/>	<input type="radio"/>	E) usability
<input checked="" type="radio"/>	<input type="radio"/>	F) security
<input checked="" type="radio"/>	<input type="radio"/>	G) testability

QUESTION 9

HOTSPOT

Which characteristics of a black-box building block are you able to specify as an architect? (Assign all answers.)

Hot Area:

predefinable	not predefinable	
<input type="radio"/>	<input type="radio"/>	A) Compliance with functional requirements
<input type="radio"/>	<input type="radio"/>	B) Compliance with non-functional requirements (i.e. meeting required constraints)
<input type="radio"/>	<input type="radio"/>	C) Metrics for its coupling with other building blocks at the same level of abstraction or at the same level of refinement
<input type="radio"/>	<input type="radio"/>	D) Purpose and/or responsibility
<input type="radio"/>	<input type="radio"/>	E) Method signature of public interfaces
<input type="radio"/>	<input type="radio"/>	F) Data formats of public interfaces
<input type="radio"/>	<input type="radio"/>	G) Structure of the source code of this building block

Correct Answer:

predefinable	not predefinable	
<input checked="" type="radio"/>	<input type="radio"/>	A) Compliance with functional requirements
<input type="radio"/>	<input checked="" type="radio"/>	B) Compliance with non-functional requirements (i.e. meeting required constraints)
<input type="radio"/>	<input checked="" type="radio"/>	C) Metrics for its coupling with other building blocks at the same level of abstraction or at the same level of refinement
<input checked="" type="radio"/>	<input type="radio"/>	D) Purpose and/or responsibility
<input type="radio"/>	<input checked="" type="radio"/>	E) Method signature of public interfaces
<input type="radio"/>	<input checked="" type="radio"/>	F) Data formats of public interfaces
<input type="radio"/>	<input checked="" type="radio"/>	G) Structure of the source code of this building block

QUESTION 10

Which four of the following items can be building blocks of a software architecture? (Choose four.)

- A. an algorithm
- B. a component
- C. a test harness
- D. a class
- E. a processor
- F. a method/procedure/function/operation
- G. a local variable
- H. a package

Correct Answer: ABDH

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