

## OA0-002<sup>Q&As</sup>

Android Application Engineer Certifications Basic

**Pass Android OA0-002 Exam with 100% Guarantee**

Free Download Real Questions & Answers **PDF** and **VCE** file from:

<https://www.leads4pass.com/oa0-002.html>

100% Passing Guarantee  
100% Money Back Assurance

Following Questions and Answers are all new published by Android  
Official Exam Center

-  **Instant Download** After Purchase
-  **100% Money Back** Guarantee
-  **365 Days** Free Update
-  **800,000+** Satisfied Customers



**QUESTION 1**

Which ContentProvider does Android not provide as a standard?

- A. A telephone log
- B. A database
- C. A bookmark
- D. A contact list

Correct Answer: B

---

**QUESTION 2**

When a MediaPlayer instance in the Idle state executes setDataSource() , which is the condition that said instance will transit to?

- A. Started
- B. Initialized
- C. Idle
- D. Preparing

Correct Answer: B

---

**QUESTION 3**

Which of these is the incorrect explanation of Android license form?

- A. The libraries included in the Android platform all share the same license.
- B. Android uses Linux, which is licensed under the GPL.
- C. Apache License 2.0 applies to most parts of the Android platform, excluding Linux.
- D. Applications developed for Android can be licensed under the GPL.

Correct Answer: A

---

**QUESTION 4**

Which is the android.util package class necessary to output strings to the LogCat window in Eclipse?

- A. DebugUtils

B. DisplayMetrics

C. EventLog

D. Log

Correct Answer: D

---

## QUESTION 5

Which of these is the correct explanation of the Android Debug Bridge (adb)?

A. The adb client will not operate normally at startup if the adb server is not running.

B. The adb server assigns even-numbered TCP ports to connect to the adb daemon.

C. The adb server binds to TCP port 5037 to receive adb client communication.

D. The adb server runs on emulators and on physical handsets.

Correct Answer: C

[OA0-002 Practice Test](#)

[OA0-002 Study Guide](#)

[OA0-002 Braindumps](#)