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QUESTION 1

Which of the following best describes a testing challenge of the application domain of the routers described?

- A. Testing that the receivers PC can store emails routed to it.
- B. Testing that large organisations can scan incoming files routed to them for viruses.
- C. Testing that packets are delivered by the routers in the required timescales.
- D. Testing that files can be sent in any language.

Correct Answer: C

QUESTION 2

Which of the following best describes the difference between the use of walkthroughs and inspections in this scenario?

- A. Walkthroughs of specifications would enable the individuals to learn more about the system being developed, whilst inspections would allow the organization as a whole to improve.
- B. Walkthroughs of signalling rules will be more cost effective than inspections.
- C. Inspections of code should be carried out by the developers, whilst code walkthroughs should include just the testers.
- D. A walkthrough is an example of a static testing technique, whilst an inspection is an example of a dynamic testing technique.

Correct Answer: A

QUESTION 3

When a software defect in a system has been found and fixed, which of the following activities should be undertaken next?

- a.
Debugging.
- b.
Confirmation testing.
- c.
Regression testing.
- d.
System testing.

e.

Static testing.

A.

a and b.

B.

b and c.

C.

c and d.

D.

c and e.

Correct Answer: B Case Study# 4Scenario

A bank is upgrading its systems to include an on-line investment service, allowing investors to trade with each other, in a mini-stock market environment.

The upgrade will be carried out using Agile development (within the Scrum framework). Here, the iterations are referred to as Sprints. For each Sprint the required functionality will be defined as a set of user-stories.

The user stories are typically 1-2 lines long, indicating what the business wants the system to do. These user stories will be built then tested.

There will be 3 Sprints:

- 1) Creation of the mini-stock market trading environment.
- 2) Creation of additional front-end enhancements.
- 3) Linking to stock exchange for pricing.

You are the test manager. You lead a team of 4 testers, and there are 6 developers. Your team has worked on Agile projects previously, and on average, Sprints usually last 4 weeks. At the end of all Sprints, a full end to end test is carried out. This is called the E2E test phase. You are worried that 4 weeks will not be sufficient time for the first Sprint. You have decided to conduct a Risk Management exercise before the project starts.

QUESTION 4

Which of the following is an accurate depiction of the hierarchy of test management documentation (where the highest comes first)?

- A. Test policy-Test strategy-Project test plan-System test plan
- B. Test strategy-Test policy-Project test plan-System test plan

C. Test policy-Project test plan-Test strategy-System test plan

D. Project test plan-Test strategy-System test plan-Test policy

Correct Answer: A

QUESTION 5

Which of the following methods of test estimation would be most appropriate for each Sprint?

A. Ask the testers to talk to each other and reach a consensus.

B. Take 30% of the total development time required for the Sprint.

C. Conduct a test point analysis on the content and navigation requirements.

D. Use metrics from the last accessibility project at MSC.

Correct Answer: A

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