



70-483^{Q&As}

Programming in C#

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QUESTION 1

DRAG DROP

You have the following code:

```
public static void DeserializeJsonData(MemoryStream stream1)
{
    DataContractJsonSerializer serializer =
    new DataContractJsonSerializer(Target 1(Target 2));
    CompanyInfo cn = (CompanyInfo)Target 3.ReadObject(stream1);
}
```

You need to deserialize the stream1 parameter into the CompanyInfo class.

How should you c

omplete the code? To answer, drag the appropriate code elements to the correct targets. Each code element may be used once, more than once, or not at all. You may need to drag the split bar between panes or scroll to view content.

NOTE: Each correct selection is worth one point.

Select and Place:

Code Segments

- CompanyInfo
- Encoding.UTF8.GetBytes
- JSONObject
- ReadObject
- serializer
- typeof

Answer Area

- Target 1:
- Target 2:
- Target 3:



Correct Answer:

Code Segments

Encoding.UTF8.GetBytes
JSONObject
ReadObject

Answer Area

Target 1:	typeof
Target 2:	CompanyInfo
Target 3:	serializer

References: <https://docs.microsoft.com/en-us/dotnet/framework/wcf/feature-details/how-to-serialize-and-deserialize-json-data>

QUESTION 2

You are developing a Windows Forms (WinForms) application. The application displays a TreeView that has 1,000 nodes.

You need to ensure that if a user expands a node, and then collapses the TreeView, the node object is kept in memory unless the Garbage Collector requires additional memory.

Which object should you use to store the node?

- A. GC
- B. Handle
- C. Cache
- D. WeakReference

Correct Answer: D

Explanation: References: <https://msdn.microsoft.com/en-us/library/ms404247.aspx>



QUESTION 3

You are developing an application. The application includes classes named Mammal and Animal and an interface named IAnimal.

The Mammal class must meet the following requirements:

It must either inherit from the Animal class or implement the IAnimal interface. It must be inheritable by other classes in the application.

You need to ensure that the Mammal class meets the requirements.

Which two code segments can you use to achieve this goal? (Each correct answer presents a complete solution. Choose two.)

A.

```
abstract class Mammal : IAnimal
{
    ...
}
```

B.

```
sealed class Mammal : Animal
{
    ...
}
```

C.

```
abstract class Mammal : Animal
{
    ...
}
```

D.

```
sealed class Mammal : Animal
{
    ...
}
```

A. Option A

B. Option B

C. Option C

D. Option D

Correct Answer: AC

When applied to a class, the sealed modifier prevents other classes from inheriting from it. Reference:



[http://msdn.microsoft.com/en-us/library/88c54tsw\(v=vs.110\).aspx](http://msdn.microsoft.com/en-us/library/88c54tsw(v=vs.110).aspx)

QUESTION 4

You are developing an application.

The application contains the following code segment (line numbers are included for reference only):

```
01 ArrayList array1 = new ArrayList();
02 int var1 = 10;
03 int var2;
04 array1.Add(var1);
05 var2 = array1[0];
```

When you run the code, you receive the following error message: "Cannot implicitly convert type '\object\'' to '\inf. An explicit conversion exists (are you missing a cast?)."

You need to ensure that the code can be compiled.

Which code should you use to replace line 05?

- A. var2 = ((List) array1) [0];
- B. var2 = array1[0].Equals(typeof(int));
- C. var2 = Convert.ToInt32(array1[0]);
- D. var2 = ((int[])array1)[0];

Correct Answer: C

Explanation: The Convert.ToInt32 method converts a specified value to a 32-bit signed integer. Reference: [https://msdn.microsoft.com/en-us/library/system.convert.toint32\(v=vs.110\).aspx](https://msdn.microsoft.com/en-us/library/system.convert.toint32(v=vs.110).aspx)

QUESTION 5

You are debugging an application that calculates loan interest. The application includes the following code. (Line numbers are included for reference only.)

```
01 private static decimal CalculateInterest(decimal loanAmount, int loanTerm, decimal loanRate)
02 {
03
04     decimal interestAmount = loanAmount * loanRate * loanTerm;
05
06     return interestAmount;
07 }
```

You need to ensure that the debugger breaks execution within the CalculateInterest() method when the loanAmount variable is less than or equal to zero in all builds of the application. What should you do?

- A. Insert the following code segment at line 03: Trace.Assert(loanAmount > 0);



B. Insert the following code segment at line 03: `Debug.Assert(loanAmount > 0);`

C. Insert the following code segment at line 05: `Debug.Write(loanAmount > 0);`

D. Insert the following code segment at line 05: `Trace.Write(loanAmount > 0);`

Correct Answer: A

By default, the `Debug.Assert` method works only in debug builds. Use the `Trace.Assert` method if you want to do assertions in release builds. For more information, see [Assertions in Managed Code](http://msdn.microsoft.com/en-us/library/). <http://msdn.microsoft.com/en-us/library/>

kssw4w7z.aspx

Incorrect:

Not B: `Debug.Assert` only works in debug mode. Here it must work in all builds of the application.

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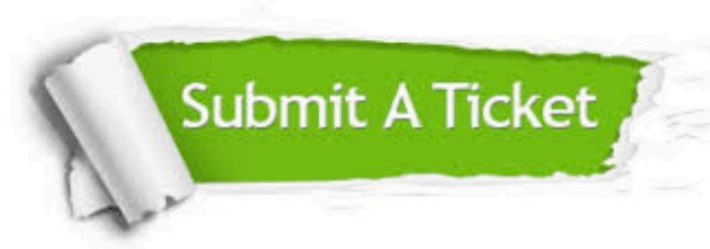
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