



# 70-482<sup>Q&As</sup>

Advanced Windows Store App Dev using HTML5 and JavaScript

## Pass Microsoft 70-482 Exam with 100% Guarantee

Free Download Real Questions & Answers **PDF** and **VCE** file from:

<https://www.lead4pass.com/70-482.html>

100% Passing Guarantee  
100% Money Back Assurance

Following Questions and Answers are all new published by Microsoft  
Official Exam Center

-  **Instant Download** After Purchase
-  **100% Money Back** Guarantee
-  **365 Days** Free Update
-  **800,000+** Satisfied Customers





### QUESTION 1

You need to validate whether the additional video recording functionality for the Client app is supported. Which code segment should you insert at line VD05?

- A. `var canFocus = videoDev.getEeviceProperty("focus");`
- B. `var car.Zoom = videoDev.getEeviceProperty ("zoom") ;`
- C. `var canPan = videoDev.pan.capabilities.supported;`
- D. `var canPan = mediaCaptureSettings.pan.capabilities .supported;`

Correct Answer: C

---

### QUESTION 2

You are developing a Windows Store app that will access a device\\'s webcam.

The app will use a custom control panel to enable camera modifications.

You need to specify that the app will use the custom control panel.

What should you do in the Visual Studio IDE?

- A. In the Extension Manager, set a reference to the Windows.Devices.Enumeration.winmd file.
- B. On the Capabilities tab of the Manifest Designer, select the Webcam check box.
- C. On the Declarations tab of the Manifest Designer, choose Camera Settings.
- D. In the Reference Manager, set a reference to the Windows.Devices.Sensors.winmd file.

Correct Answer: C

---

### QUESTION 3

You are developing a Windows Store app by using JavaScript. The app will be used to create video blogs. The app uses the device\\'s internal camera.

The app must meet the following requirements:

Allow the user to record audio and video.

Save files in the .mp4 file format.

Store files in the user\\'s Videos library.

You need to ensure that the app meets the requirements. How should you complete the relevant code? (To answer, select the correct code segment from each drop-down list in the answer area.)



Hot Area:

```
Work Area

var media = new Windows.Media.Capture.MediaCapture();
var file;

function startRecording () {
    media.MediaCapture.stopMediaCaptureSession().then(function (result) { }, errorHandler);
    media.stopRecordAsync().then(function (result) { }, errorHandler);
    Windows.Storage.KnownFolders.videosLibrary.createFileAsync("myBlog.mp4",
    Windows.Storage.KnownFolders.videosLibrary.createFileQuery(
        Windows.Storage.CreationCollisionOption.generateUniqueName).then (
        function (newFile) {
            file = newFile;
            media.startRecordToStorageFileAsync(profile, storageFile).then(
                function(result) {
                    }, errorHandler);
            });
        });
}

function endRecording () {
    media.MediaCapture.stopMediaCaptureSession().then(function (result) { }, errorHandler);
    media.stopRecordAsync().then(function (result) { }, errorHandler);
    Windows.Storage.KnownFolders.videosLibrary.createFileAsync("myBlog.mp4",
    Windows.Storage.KnownFolders.videosLibrary.createFileQuery(
        Windows.Storage.CreationCollisionOption.generateUniqueName).then (
        function (newFile) {
            file = newFile;
            media.startRecordToStorageFileAsync(profile, storageFile).then(
                function(result) {
                    }, errorHandler);
            });
        });
}
}
```

Correct Answer:



## Work Area

```
var media = new Windows.Media.Capture.MediaCapture();
var file;

function startRecording () {
    media.MediaCapture.stopMediaCaptureSession().then(function (result) { }, errorHandler);
    media.stopRecordAsync().then(function (result) { }, errorHandler);
    Windows.Storage.KnownFolders.videosLibrary.createFileAsync("myBlog.mp4",
    Windows.Storage.KnownFolders.videosLibrary.createFileQuery(
        Windows.Storage.CreationCollisionOption.generateUniqueName).then (
        function (newFile) {
            file = newFile;
            media.startRecordToStorageFileAsync(profile, storageFile).then(
                function(result) {
                    }, errorHandler);
            });
        });
}

function endRecording () {
    media.MediaCapture.stopMediaCaptureSession().then(function (result) { }, errorHandler);
    media.stopRecordAsync().then(function (result) { }, errorHandler);
    Windows.Storage.KnownFolders.videosLibrary.createFileAsync("myBlog.mp4",
    Windows.Storage.KnownFolders.videosLibrary.createFileQuery(
        Windows.Storage.CreationCollisionOption.generateUniqueName).then (
        function (newFile) {
            file = newFile;
            media.startRecordToStorageFileAsync(profile, storageFile).then(
                function(result) {
                    }, errorHandler);
            });
        });
}
}
```

### QUESTION 4

You need to find out whether the app is still in trial mode.

Which property should you check in the app startup code?

- A. Windows.ApplicationModel.Store.CurrentApp.licenseInformation.isActive
- B. Windows.ApplicationModel.Store.CurrentApp.licenseInformation.isTrial
- C. Windows.ApplicationModel.Store.CurrentApp.licenseInformation.expiration.late
- D. Windows.ApplicationModel.Store.CurrentApp.licenseInformation.productLicenses

Correct Answer: C



**QUESTION 5**

You are developing a Windows Store app.

You need to design a testing strategy.

Which type of testing should you use to achieve each objective? To answer, drag the appropriate testing types to the correct targets. Each technology may be used once, more than once, or not at all. You may need to drag the split bar

between panes or scroll to view content.

Select and Place:

Answer Area	
Objective	Type of testing
Test individual modules	
Test combined functionality of related modules	
Test the app beyond the limits of the spec	
Ensure that all defects are fixed before deploying the app	

integration test

regression test

stress test

unit test

user acceptance test

Correct Answer:

Answer Area	
Objective	Type of testing
Test individual modules	unit test
Test combined functionality of related modules	integration test
Test the app beyond the limits of the spec	stress test
Ensure that all defects are fixed before deploying the app	regression test

user acceptance test



VCE & PDF

Lead4Pass.com

<https://www.lead4pass.com/70-482.html>

2021 Latest lead4pass 70-482 PDF and VCE dumps Download

---

[70-482 PDF Dumps](#)

[70-482 VCE Dumps](#)

[70-482 Braindumps](#)





To Read the [Whole Q&As](#), please purchase the [Complete Version](#) from [Our website](#).

## Try our product !

100% Guaranteed Success

100% Money Back Guarantee

365 Days Free Update

Instant Download After Purchase

24x7 Customer Support

Average 99.9% Success Rate

More than 800,000 Satisfied Customers Worldwide

Multi-Platform capabilities - [Windows](#), [Mac](#), [Android](#), [iPhone](#), [iPod](#), [iPad](#), [Kindle](#)

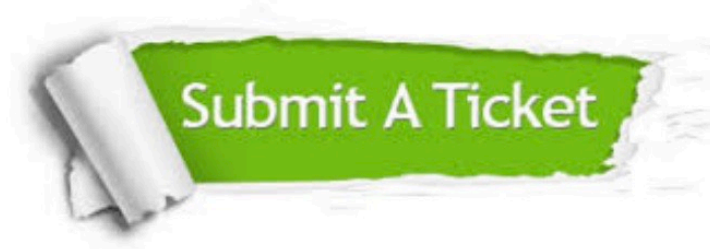
We provide exam PDF and VCE of Cisco, Microsoft, IBM, CompTIA, Oracle and other IT Certifications. You can view Vendor list of All Certification Exams offered:

<https://www.lead4pass.com/allproducts>

## Need Help

Please provide as much detail as possible so we can best assist you.

To update a previously submitted ticket:



 <p><b>One Year Free Update</b> Free update is available within One Year after your purchase. After One Year, you will get 50% discounts for updating. And we are proud to boast a 24/7 efficient Customer Support system via Email.</p>	 <p><b>Money Back Guarantee</b> To ensure that you are spending on quality products, we provide 100% money back guarantee for 30 days from the date of purchase.</p>	 <p><b>Security &amp; Privacy</b> We respect customer privacy. We use McAfee's security service to provide you with utmost security for your personal information &amp; peace of mind.</p>
---	---	--

Any charges made through this site will appear as Global Simulators Limited.

All trademarks are the property of their respective owners.

Copyright © lead4pass, All Rights Reserved.